Texas Hold’em Project Layout:

Card Class

* Constructor = Suit, Value
* Functions
  + getSuit()
  + getValue()

Deck Class

* Constructor = Deck
* Functions
  + shuffleDeck()
  + dealCard() – Deals to Table Class or Hand Class

DiscardPile

* Constructor = Empty Deck

Hand Class

* Constructor = 2 Empty Slots
* Functions
  + raise()
  + fold()
  + call()